Master Method

Let T(n) be a time function defined as a recurrence of the form

$$T(n) = \begin{cases} c_n & \text{for } n < n_0 \\ aT(n/b) + f(n) & \text{for } n \ge n_0 \end{cases}$$

for some constants $a \ge 1, b > 1, c_1, c_2, ..., c_{n_0-1} \ge 0, T : \aleph \rightarrow \Re^+$.

1. if $f(n) \in O(n^k)$, such that $\underline{k < \log_b a}$, then $T(n) \in \Theta(n^{\log_b a})$ **2s.** if $f(n) \in \Theta(n^k)$, such that $\underline{k = \log_b a}$ then $T(n) \in \Theta(n^k \log n)$ **2g.** if $f(n) \in \Theta(n^k \log^m n)$, s.t. $\underline{k = \log_b a} \& m \ge 0$ then $T(n) \in \Theta(n^k \log^{m+1} n)$ **3.** if $f(n) \in \Omega(n^k)$, such that $\underline{k > \log_b a}$, and $\exists c > 0$, $\exists n_0 > 0$, $n \ge n_0 \Rightarrow af(n/b) \le cf(n)$, then $T(n) \in \Theta(f(n))$.

Let n=j-i+1 in the binary search algorithm and let T(n) be a time function defined as a recurrence of the form

 $T(n) = \begin{cases} c_1 & \text{for } n=1 \\ T(n/2)+c_2 & \text{for } n\ge 2 \end{cases}$

for some constants $c_1, c_2 \ge 0$, $T : \aleph \rightarrow \Re^+$.

2. if $f(n) \in \Theta(n^{\log_2 1} \log^0 n)$, then $T(n) \in \Theta(n^0 \log^1 n) = \Theta(\log n)$

Example: Merge sort

Let n in the merge sort algorithm be the size to be sorted and let T(n) be a time function defined as a recurrence of the form

T(n) =
$$\begin{cases} c_1 & \text{for n=1} \\ \\ 2T(n/2)+c_2n+c_3 & \text{for n≥2} \end{cases}$$

for some constants $c_1, c_2, c_3 \ge 0$, $T : \aleph \rightarrow \Re^+$.

2. if $f(n) \in \Theta(n^{\log_2 2} \log^0 n)$, then $T(n) \in \Theta(n^1 \log^1 n) = \Theta(n \log n)$

Example: D&Q multiplication (I)

Let T(n) be a time function associated to the divide and conquer multiplication algorithm defined as a recurrence of the form

$$T(n) = \begin{cases} c_1 & \text{for } n=1 \\ 4T(n/2)+c_2n+c_3 & \text{for } n\ge 2 \end{cases}$$

for some constants $c_1, c_2 \ge 0$, $T : \aleph \rightarrow \Re^+$.

1. if $f(n) \in O(n^1)$, s. t. $1 < \log_2 4$, then $T(n) \in \Theta(n^{\log_2 4}) = \Theta(n^2)$

Example: D&Q multiplication (II)

Let T(n) be a time function associated to the divide and conquer multiplication algorithm defined as a recurrence of the form

$$T(n) = \begin{cases} c_1 & \text{for } n=1 \\ \\ 3T(n/2)+c_2n+c_3 & \text{for } n\ge 2 \end{cases}$$

for some constants $c_1, c_2 \ge 0$, $T : \aleph \rightarrow \Re^+$.

1. if $f(n) \in O(n^1)$, s. t. 1<log₂ 3, then T(n) ∈ $\Theta(n^{\log_2 3}) \cong \Theta(n^{1.58})$

Recall the recursive binary search algorithm presented earlier in the course . The running time of search(a,low,high,value), used to determine if one of a[low], a[low+1], ..., a[high] is equal to value depends on the size of high-low. As high-low increase, running time increases.

We use T(n) to denote the number of steps used to execute search(a,high,low,value) where n=high-low+1. Calling search(a,low,high,value) could result in one of four possibilities:

- 1. low > high so the algorithm returns -1.
- 2. low \leq high and value = a[mid] so the algorithm returns mid.
- 3. low \leq high and value > a[mid] so the algorithm returns search(a,mid+1,high,value).
- 4. low \leq high and value < a[mid] so the algorithm returns search(a,low,mid-1,value).

where mid = floor((high+low)/2)

The first two possibilities each use some constant number of steps and the second two, by definition of T(n), use T(high-(mid+1)+1) and T(mid-1-low+1), respectively. Thus, we see that:

T(n) = c1	if n < 1;
T(n) = c2	if $n \ge 1$ and value = a[mid];
T(n) = T(high-(mid+1)+1) + c3	if $n \ge 1$ and value > a[mid]; and
T(n) = T(mid-1-low+1) + c4	if $n \ge 1$ and value < a[mid]
	where c1, c2, c3 and c4 are constants.

We can rewrite this equation in terms of n rather than using low and high:

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high-(mid+1)+1 = high-mid
= high-floor((high+low)/2)
= high+ceiling(-(high+low)/2) because -floor(x) = ceiling(-x)
= ceiling(high - (high+low)/2)
= ceiling((high-low)/2)
= ceiling((n-1)/2)
mid-1-low+1 = mid-low
= floor((high+low)/2)-low
= floor((high+low)/2 - low)
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- = floor((high-low)/2)
- = floor((n-1)/2)

Thus, we have:

 $\begin{array}{ll} T(n)=c1 & \mbox{if }n<1;\\ T(n)=c2 & \mbox{if }n\geq 1 \mbox{ and }value=a[mid];\\ T(n)=T(ceil((n-1)/2)+c3 & \mbox{if }n\geq 1 \mbox{ and }value>a[mid]; \mbox{ and }r(n)=T(floor((n-1)/2)+c4 \mbox{ if }n\geq 1 \mbox{ and }value<a[mid] \end{array}$

This is called a recurrence equation for T(n). Unfortunately, recurrence equations do not tell us much about actual running so we need to derive a direct equation for T(n). This will be difficult to do with the floor and ceiling functions so we obtain a recurrence inequality:

 $\begin{array}{ll} T(n) = c1 & \quad \mbox{if } n < 1; \\ T(n) \leq T(n/2) + k1 & \quad \mbox{otherwise (where } k1 = max(c3,c4)) \end{array}$

This is true because binary search $n/2 \ge ceil((n-1)/2)$ and floor((n-1)/2) and binary search uses the same or a larger number of steps when searching larger subsequences. We ignore the case when value = a[mid] because we are interested in the worst case running time of binary search. Finding a match never gives a worst case running time because the search stops as soon as a match is found.

If instead we set a recurrence equality:

 $\begin{array}{ll} S(n) = c1 & \quad \mbox{if } n < 1; \\ S(n) = S(n/2) + k1 & \quad \mbox{otherwise (where $k1$=max(c3,c4))} \end{array}$

we find by the Master Method that S(n) is $\Theta(\log n)$. However since we can argue by mathematical induction that $T(n) \leq S(n)$ for all n. Thus we conclude T(n) is $O(\log n)$.