

The Berlekamp-Welch Decoder

This section presents the solution to the following problem first introduced by Berlekamp and Welch as part of a novel method for decoding Reed-Solomon codes.

Problem 4

Given : m pairs of points $(x_i, s_i) \in F \times F$ such that there exists a polynomial K of degree at most d such that for all but k values of i , $s_i = K(x_i)$, where $2k + d < m$.

Question : Find K

The Berlekamp-Welch Decoder

Consider the following set of equations:

$$\exists W, K \quad \deg(W) \leq k, \deg(K) \leq d, W \neq 0, \text{ and } \forall i \quad W(x_i) * s_i = W(x_i) * K(x_i) \quad (1)$$

Any solution W, K to the above system gives a solution to Problem 4. (Notice that we can cancel W from both sides of the equation to get $s_i = f(x_i)$, except when $W(x_i) = 0$, but this can happen at most k times.)

Conversely, any solution K to Problem 4 also gives a solution to the system of equations. (Let $B = \{x_i | s_i \neq f(x_i)\}$. Let $W(z)$ be the polynomial $\prod_{x \in B} (z - x)$. W, K form a solution to the system 1.) Thus the problem can be reduced to the problem of finding polynomials K and W that satisfy (1).

The Berlekamp-Welch Decoder

Now consider the following related set of constraints

$$\exists W, N \quad \deg(W) \leq k, \deg(N) \leq k + d, W \neq 0, \text{ and } \forall i \quad W(x_i) * s_i = N(x_i) \quad (2)$$

If a solution pair N, W to (2) can be found that has the additional property that W divides N , then this would yield K and W that satisfy (1). Berlekamp and Welch show that all solutions to the system (2) have the same N/W ratio (as rational functions) and hence if equation (2) has a solution where W divides N , then any solution to the system (2) would yield a solution to the system (1). The following lemma establishes this invariant.

The Berlekamp-Welch Decoder

Lemma 6 *Let N, W and L, U be two sets of solutions to (2). Then $N/W = L/U$.*

Proof: For $i, 1 \leq i \leq m$, we have

$$\begin{aligned} L(x_i) &= s_i * U(x_i) \quad \text{and} \quad N(x_i) = s_i * W(x_i) \\ &\Rightarrow L(x_i) * W(x_i) * s_i = N(x_i) * U(x_i) * s_i \\ &\Rightarrow L(x_i) * W(x_i) = N(x_i) * U(x_i) \quad (\text{by cancellation}) \end{aligned}$$

(Cancellation applies even when $s_i = 0$ since that implies $N(x_i) = L(x_i) = 0$.) But both $L * W$ and $N * U$ are polynomials of degree at most $2k + d$ and hence if they agree on $m > 2k + d$ points they must be identical. Thus $L * W = N * U \Rightarrow L/U = N/W$ \square

The Berlekamp-Welch Decoder

All that remains to be shown is how one obtains a pair of polynomials W and N that satisfy (2). To obtain this, we substitute unknowns for the coefficients of the polynomials i.e., let $W(z) = \sum_{j=0}^k W_j z^j$ and let $N(z) = \sum_{j=0}^{k+d} N_j z^j$. To incorporate the constraint $W \neq 0$ we set $W_k = 1$. Each constraint of the form $N(x_i) = s_i * W(x_i)$, $i = 1 \dots, m$ becomes a linear constraint in the $2k + d + 1$ unknowns and a solution to this system can now be found by matrix inversion.

It may be noted that the algorithm presented here for finding W and N is not the most efficient known. Berlekamp and Welch [5] present an $O(m^2)$ algorithm for finding N and W , but proving the correctness of the algorithm is harder. The interested reader is referred to [5] for a description of the more efficient algorithm.

The Berlekamp-Welch Decoder

Algorithm (*Solve*($x_1, x_2, \dots, x_m, s_1, s_2, \dots, s_m$))

$$\begin{pmatrix}
 1 & x_1 & \dots & x_1^{k+d} & -s_1 & \dots & -s_1 x_1^k \\
 1 & x_2 & \dots & x_2^{k+d} & -s_2 & \dots & -s_2 x_2^k \\
 \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\
 \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\
 \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\
 1 & x_i & \dots & x_i^{k+d} & -s_i & \dots & -s_i x_i^k \\
 \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\
 \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\
 1 & x_m & \dots & x_m^{k+d} & -s_m & \dots & -s_m x_m^k
 \end{pmatrix}
 \begin{pmatrix}
 n_0 \\
 n_1 \\
 \vdots \\
 n_{k+d} \\
 w_0 \\
 1 \\
 w_2 \\
 \vdots \\
 w_k
 \end{pmatrix}
 =
 \begin{pmatrix}
 0 \\
 0 \\
 \vdots \\
 \vdots \\
 \vdots \\
 0 \\
 \vdots \\
 \vdots \\
 0
 \end{pmatrix}$$